



MBM-003-001207

Seat No. _____

B. Sc. (Sem. II) (CBCS) Examination

March / April - 2018

BSCA-201 : Computer Application
(Old Course)

Faculty Code : 003

Subject Code : 001207

Time : $2\frac{1}{2}$ Hours]

[Total Marks : 70

1 Answer following : **20**

- (1) What is Recursion?
- (2) Pointer always occupies _____ bytes.
- (3) Definition of structure occupies memory. True or False?
- (4) A UDF can return an address. True or False?
- (5) EOF stands for _____
- (6) _____ library function is used to check for end-of-file.
- (7) Which function is used to add a structure type variable in the file?
- (8) Which symbol is used to declare a pointer of pointer?
- (9) Malloc() is used _____
- (10) fseek() is used _____
- (11) What is structure?
- (12) Which operator is used to access structure member using pointer?
- (13) UDF can return multiple values. True or False?
- (14) Strcpy() is used _____
- (15) Which function is used to write structure to a file?
- (16) fopen() returns _____, if there is any error in opening a file.
- (17) When a UDF calls itself, it is called _____

- (18) _____ operator is used to move pointer to the address of next element of the array.
- (19) Pointer occupies _____ bytes in a 32 bit system.
- (20) Which operator is used to access structure member using its variable?

- 2** (a) Attempt following : (any **three**) **6**
- (1) What is Free()?
 - (2) Explain any two file writing functions.
 - (3) Discuss how we can access variables thorough its pointer.
 - (4) Explain different ways to access structure members.
 - (5) List out any two limitations of array in C.
 - (6) Differentiate getc() and putc().
- (b) Attempt following : (any **three**) **9**
- (1) Differentiate structure and union.
 - (2) Discuss different ways to declare and initialize an array.
 - (3) What is scope of variables?
 - (4) Explain realloc().
 - (5) Explain all file opening modes.
 - (6) Discuss different ways to identify end-of-file in file handling operations.
- (c) Attempt following : (any **two**) **10**
- (1) Write a short note on Two Dimensional array.
 - (2) Explain call by reference with an example.
 - (3) Write a short note on DMA.
 - (4) Explain array of pointers.
 - (5) Write a short note on error handling random access file.

- 3** (a) Attempt following : (any **three**) **6**
- (1) Explain any two string handling functions.
 - (2) Discuss parameter passing techniques.
 - (3) Differentiate malloc() and calloc().
 - (4) Explain reading and writing of characters in file.
 - (5) How can we identify whether file already exists or not?
 - (6) Differentiate call by value and call by reference.
- (b) Attempt following : (any **three**) **9**
- (1) What is preprocessor directives? Explain any one.
 - (2) Explain any three math.h library functions.
 - (3) What is recursion? List out advantages of recursion.
 - (4) What is static variable in UDF? Give an example.
 - (5) Explain pointer arithmetic.
 - (6) Discuss array of structure and array within structure.
- (c) Attempt following : (any **two**) **10**
- (1) Explain all type of UDF.
 - (2) Discuss pointer to array with an example.
 - (3) Explain any five file management library functions.
 - (4) Write any example of recursive function.
 - (5) Write a short note, on structure.
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